



3v3 Basketball Game

Format & Rules of Play

- 1) Team Captains will meet for a coin toss to determine possession. The winning team can choose to take possession of the ball to begin the first game or defer possession to the second game and a potential “Sudden-Death” overtime.
- 2) Each game will be 41 points or 20-minute continuous clock. A team must win by only one point. Teams will play two consecutive games with a 3-minute break in between.
- 3) Teams score by either regular two-point baskets, or by three-point shots taken from outside the three-point line. There is no shot clock.
- 4) After a basket has been scored or a foul called, the team scored upon, must put the ball in play from a line past the three-point line above the foul key.
- 5) On defensive rebounds or steals, players must return the ball by dribbling or passing across the three-point line before a basket may be attempted. Once across the line, they do not have to pass the ball before shooting. A player must have 2 feet clear the three-point line. If a team does not properly clear the three-point line, the referee will reset the play. The Offense will maintain possession.
- 6) In the event of a jump ball situation, the defensive team shall be awarded the ball.
- 7) Fouls will be called by the court referee.
 - A **defensive foul called in the act of shooting** will result in either **two or three points** being awarded to the team, which was fouled, depending on where the player was fouled and a **change of possession**.
 - If the shooting foul basket was made, **1 additional point** will be added.
 - A **defensive non-shooting foul** will result in the award of one point to the offensive team and **NO change of possession**.
 - **Offensive fouls** are not awarded points, but will result in a **change of possession**.

8) ** Once a team reaches **25 points**, they will be in the “**Bonus**”.

- **All fouls** will result in **two free throw attempts** to the offended team and a **change of possession**.
 - If a **shooting foul basket** was made, **1 free throw attempt** will be awarded to the offended team and a **change of possession**.
- Free-throws will only have the shooter line up, all other players will stand outside the 3 point line. Players can stand with Coaches.

9) Technical Fouls: No point will be awarded, but the offended team will get possession of the ball. It is at the referees discretion if a player is ejected on the 1st Technical Foul. A player is automatically ejected on their 2nd Technical Foul.

10) The three-second rule will apply to all offensive players.

11) Substitutions may be made after a basket or an out of bounds play.

12) Each team will have three 30-second timeouts per game.

- The timeouts can be used at any point in the game.
- The timeouts do not carry over from game 1 to game 2.
- No timeouts in Overtime.

13) In the event that each team wins one game, the tiebreaker will be determined by the point differential of the first two games. If the point differential is tied, then a “Sudden-Death” score will be played.

14) In the event that a game ends early, due to a team scoring 41 points in the 1st two games, we will give the teams a 1-minute break before adding additional time on the game clock and continue play in a scrimmage format. We will not keep score. We will continue to play until 12 minutes before the next game.